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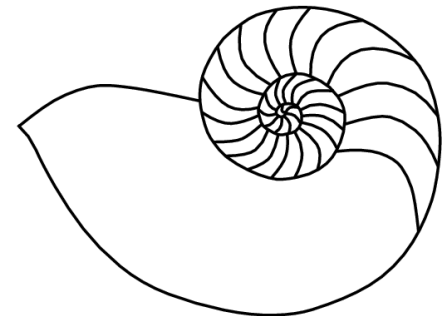
Computer Science

Got Spam? *Fight Back!*

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What is Spam?

- Originally, a Usenet News phenomenon
- Name comes from Monty Python's *Spam sketch*
- Spreads to new fertile ground (e-mail, web forms, blogs, games, mobile phones, etc.)
- Currently, e-mail spam (UBE/UCE) is the biggest problem for most.

Why is it a Problem?

- Near-exponential growth rates
 - From 30 to 100 billion/day (2005-2007)
 - 85% incoming mail is “abusive e-mail” (MAAWG)
 - 90% incoming mail is spam (Spamhaus)
- Anti-spam legislation hasn’t decreased rates
 - But it might help in *small ways*
- Better social engineering, organized crime
 - Even knowledge workers can fall for phishing scams

What does Spam Cost?

- CPU, memory, disk space on mail servers
- Internet Bandwidth
- Lost productivity
 - \$17-22 billion/year in US (2004 estimate)
 - \$198 billion/year world-wide (2007)
 - \$0.10/message for recipient vs
\$0.00001/message for sender
(compare to 88% cost to sender for snail-mail)



How do Spammers Work?

- E-mail address harvesting
 - Usenet news archives
 - Web crawlers
 - Phishing, legit sign-ups, list exchanges
 - Dictionary-based & brute-force address guessing
- E-mail spam delivery
 - Free (disposable) web-mail accounts
 - Open relays
 - “Zombie” botnets

How Do We Fight Back?

- Close open relays (usually by default now)
- Content-based filtering
 - String/pattern matching
 - Statistical analysis (Bayesian filtering)
- Blacklisting and Whitelisting
- Greylisting
('cuz the e-mail world isn't black & white)

How Does Greylisting Work?

- Temporarily reject unknown addresses (SMTP 400 level return codes)
- After a certain time, allow them in
- Can auto-whitelist them for return visits
- Can permanently whitelist some addresses (client, sender or recipient)
- Works because botnets typically don't retry
- Delay may also allow them to be blacklisted elsewhere (e.g. by "honeypot" servers, etc.)

Anatomy of an SMTP Transaction

- % **telnet smtp.muug.mb.ca smtp**
- Trying 130.179.31.46... (*>TCP SYN to SMTP port*)
- Connected to smtp.muug.mb.ca. (*<SYN-ACK, then >ACK*)
- Escape character is '^'.
- 220 lisa.muug.mb.ca ESMTP Sendmail 8.13.8/8.13.8; Thu, 11 Sep 2008 10:58:18 -0500
- **HELO leo.muug.mb.ca** (*identify client host name*)
- 250 lisa.muug.mb.ca Hello lisa.muug.mb.ca [130.179.31.46], pleased to meet you
- **MAIL From: <gedetil@muug.mb.ca>** (*identify sender address*)
- 250 2.1.0 <gedetil@muug.mb.ca>... Sender ok (*server can accept or reject*)
- **RCPT To: <gedetil@muug.mb.ca>** (*identify recipient address*)
- 250 2.1.5 <gedetil@muug.mb.ca>... Recipient ok (*repeat as required*)
- **DATA**
- 354 Enter mail, end with "." on a line by itself
- **From: <gedetil@muug.mb.ca>** (*message headers*)
- **To: <gedetil@muug.mb.ca>**
- **Subject: test** (*add headers as required*)
- ↵ (*blank line*)
- **This is a test.** (*message body*)
- . (*dot on a line by itself*)
- 250 2.0.0 m8BFwlto023840 Message accepted for delivery (*server can accept or reject*)
- **QUIT** (*can send another or quit*)
- 221 2.0.0 lisa.muug.mb.ca closing connection
- Connection closed by foreign host.



Got Spam? My Philosophy Is...

- If mail server doesn't filter spam, humans will have to
- Software faster, more accurate
 - But... content-based methods slower, less accurate than lists
- Maximize spam rejection, but minimize false positives (getting some spam better than missing legit. e-mail)
- Server should never throw anything away
 - Reject rather than silently tossing away
 - Tag what you keep, if you think it's spam
 - Let users (or e-mail clients) worry about further filtering

My Mail Server Setup

- Red Hat-ish (RHEL, Fedora, CentOS)
- RPM packages, as much as possible
- SMTP via `sendmail`
 - M4 macro config, as much as possible
 - Built-in support for blacklists/whitelists
 - Local DB
 - Remote lists, via DNS
 - External mail filters (milters)

Sendmail Configuration

- Install “sendmail-cf” package
- Edit /etc/mail/sendmail.mc
 - Set up SSL support
 - Define auth. methods
 - Point to SSL key and certs
 - define(`confAUTH_OPTIONS', `A p')dnl
 - Allow relaying for authenticated connections
 - Disallow plain-text logins

Sendmail.mc Configuration (*cont.*)

- DAEMON_OPTIONS(`Port=smtp, Name=MTA')dnl
- DAEMON_OPTIONS(`Port=submission, Name=MSA, M=Ea')dnl
- DAEMON_OPTIONS(`Port=smtps, Name=TLSMTPA, M=s')dnl
- FEATURE(`delay_check')dnl
(**only** if you'll support authenticated remote clients)
- dnl FEATURE(`accept_unresolvable_domains')dnl
(i.e. **disable** this feature)

Sendmail's "access" DB

- Locally maintained
- Fast lookup
- Can blacklist or whitelist...
 - SMTP client IP addresses/ranges, domains
 - **Connect:192.168** **REJECT**
 - **Connect:muug.mb.ca** **OK**
 - Sender addresses
 - **From:bill@microsoft.com** **REJECT**
 - Recipient addresses
 - **To:spamsink@honeypot.org** **OK**
- Problem is... ***you*** have to maintain it!

DNS Block Lists

- DNS-based blacklists of known spam senders
 - Relatively fast, cheap lookups
 - Accuracy and policies vary a lot (see stats.dnsbl.com)
- In `/etc/mail/sendmail.mc`:
 - `FEATURE(`dnsbl', `zen.spamhaus.org', `"Open spam relay " ${client_addr} " - see http://www.spamhaus.org/zen/")dnl`
 - `FEATURE(`dnsbl', `psbl.surriel.com', `"Open spam relay " ${client_addr} " - see http://psbl.surriel.com/")dnl`

Milter-greylist

- Install “milter-greylist” package
 - Comes with Fedora 8-10
 - Get from [rpmforge/DAG](#) for RHEL/CentOS
- Typical daemon options
 - **-P** *pidfile*
 - **-p** *socket* (usually a file-system path)
- Custom options in `/etc/sysconfig/milter-greylist`
 - None by default

Milter-greylis (cont.)

- In /etc/mail/sendmail.mc:
 - INPUT_MAIL_FILTER(`greylis',
`S=local:/var/milter-greylis/milter-greylis.sock')
 - define(`confMILTER_MACROS_CONNECT', `j, {if_addr}')
 - define(`confMILTER_MACROS_HELO', `{verify},
{cert_subject}')
 - define(`confMILTER_MACROS_ENVFROM', `i,
{auth_authen}')
 - define(`confMILTER_MACROS_ENVRCPT', `{greylis}')
 - define(`confINPUT_MAIL_FILTERS', `greylis')dnl

Milter-greylist (*cont.*)

- In `/etc/mail/greylist.conf` (order matters):
 - `acl whitelist/greylist addr/domain/from/rcpt ...`
 - **`acl whitelist addr`** *my.sub.net.addr/cidr*
 - **`acl whitelist from`** *known-user@their.domain*
 - **`acl greylist rcpt`** *infrequent-user@my.domain*
 - **`acl whitelist/greylist default`** (do this last)
- Consider auto-generating these lists
- Can also blacklist, but why not use **access** DB?



- Multi-pronged spam filtering
 - Content-based (patterns and Bayesian)
 - DNSBL (on both headers and message body)
- Spam scoring
 - Various filters each affect overall score
 - Messages tagged as spam if score above threshold
- Client/server model (spamc/spamd)
- Typically used as a filter by procmail or e-mail clients (i.e. after e-mail received)
- Interpreted Perl code (relatively slow)

Spamass-milter +



- Install “spamass-milter” package
 - Get from [Fedora EPEL](#) for RHEL/CentOS
- In `/etc/sysconfig/spamass-milter`:
 - **EXTRA_FLAGS="-i 127.0.0.1,my.sub.net.addr/cidr -m -r 6"**
 - **-i** says to ignore, i.e. don't filter these nets (all your trusted subnets)
 - **-m** tells SpamAssassin not to mangle headers or message body
 - **-r 6** sets rejection threshold score to something reasonable (15 is the default)
- In `/etc/sysconfig/spamassassin` (no change needed):
 - **SPAMDOPTIONS="-d -c -m5 -H"**

Spamass-milter (*cont.*)

- Scores and thresholds:
 - SpamAssassin scores mail, and tags it with “X-Spam-Status:” header
 - SpamAssassin has its own threshold score (5 by default)
 - Anything above that gets tagged as spam
 - spamass-milter rejection threshold should be set higher (due to possible false-positives)
 - Anything in between is accepted for delivery, but tagged (let e-mail clients deal with it)

Spamass-milter (*cont.*)

- Spamass-milter known to crash:
 - “Mostly” stable... enough to be usable
 - Red Hat/Fedora packages come with a wrapper script to restart it
 - Other systems should use an equivalent wrapper script, or a “respawn” mechanism

Spamass-milter (cont.)

- In /etc/mail/sendmail.mc:
 - INPUT_MAIL_FILTER(`spamassassin',
`S=unix:/var/run/spamass-milter/spamass-milter.sock,
F=, T=C:15m;S:4m;R:4m;E:10m')dnl
 - define(`confMILTER_MACROS_CONNECT',`t, b, j, _,
{daemon_name}, {if_name}, {if_addr}')dnl
 - define(`confMILTER_MACROS_HELO',`s, {verify},
{tls_version}, {cipher}, {cipher_bits}, {cert_subject},
{cert_issuer}')dnl
 - define(`confINPUT_MAIL_FILTERS',
`greylist,spamassassin')dnl



- Content-based anti-virus scanning engine
- Uses a database of virus signatures
 - Currently, over 430,000 signatures
 - Regular updates provided
- Scans for viruses, Trojan horses & malware
 - Mostly MS Windows-based software detected
- Also scans for known phishing scams
 - Web-based, platform-neutral



- Install “clamav-milter-sysv” and “clamav-update” packages
 - Get from [Fedora EPEL](#) for RHEL/CentOS
- Comment out “Example” line in `/etc/clamd.d/milter.conf` and `/etc/freshclam.conf`
- In `/etc/sysconfig/freshclam`, comment out “`FRESHCLAM_DELAY=disabled-warn`”



ClamAV™-milter (cont.)



- In `/etc/sysconfig/clamav-milter`:
 - **CLAMAV_FLAGS='-lo -P -H -k 240 **
**-c /etc/clamd.d/milter.conf **
local:/var/run/clamav-milter/clamav.sock'
 - **-lo** says scan local (from LAN) & outgoing e-mail too
 - **-P** says send warning to postmaster only
 - Users typically don't want to see these
 - If you don't either, you can use **-q** option instead
 - **-H** says include rejected-message headers in warning
 - **-k 240** says blacklist sender IP address for 4 minutes (keep this value small)



ClamAV™-milter (cont.)



- In /etc/mail/sendmail.mc:
 - INPUT_MAIL_FILTER(`clamav',
`S=local:/var/run/clamav-milter/clamav.sock,
F=, T=S:4m;R:4m')dnl
 - define(`confINPUT_MAIL_FILTERS',
`greylist,spamassassin,clamav')dnl

Sequence Matters...

- 1) Do local & DNSBL checks first...
 - ... even if they seem redundant
 - fast, cheap way to do basic blocking
- 2) Do greylisting next
 - only moderately expensive (CPU), but memory hog
- 3) Do more intensive, content-based filtering last...
 - SpamAssassin is relatively slow (Perl code)
 - ClamAV also somewhat slow (and memory hog)

How Well Does It Work?

In one week...	Count (on MUUG)
Connection attempts	34,976
DNS resolution issues	134
Relaying denied	68
DNSBL rejections	19,887
Greylist rejections	14,617
SpamAssassin rejections	29
ClamAV rejections	2
Messages accepted	162

How Well Does It Work?

In one week...	Count (<i>on MUUG</i>)	Count (<i>on CS</i>)
Connection attempts	34,976	184,597
DNS resolution issues	134	1,478
Relaying denied	68	85
DNSBL rejections	19,887	109,713
Greylist rejections	14,617	46,530
SpamAssassin rejections	29	4,875
ClamAV rejections	2	141
Messages accepted	162	12,105



Questions?